



NU Intramural Sports

"Cornhole" / Bean Bag Toss

GENERAL RULES:

1. **All players must present their valid Northeastern University Photo ID to play.** No exceptions! Current, valid NU photo identification must be present in order to participate. Participation will be denied to anyone without their current, valid NU photo identification card.
2. **GAME TIME IS FORFEIT TIME!** The minimum number of players must have their Husky Cards turned in, be present on the field and in uniform for a team not to forfeit. The team manager must be responsible for collecting his team's IDs and registering their uniform numbers with the IM staff.
3. **3 Unsportsmanlike Penalties** will result in a team disqualification regardless of the score. 2 Personal Unsportsmanlike Penalties will result in the player leaving the game. Only a team's designated Captain is allowed to confer with the officials. There is a ZERO TOLERANCE policy for any unsportsmanlike behavior directed towards players, officials, and staff.
4. The supervisor on duty reserves the right to remove any player from competition who has violated any NU Intramural Policy or Rule and/or endangered any player or IM staff member. Ejected players must leave the facility. Any player or team that exhibits a pattern of troublesome behavior will be removed from intramural sports. Supervisors also have the authority to end a game.
5. **General Participant Play** Participants are not allowed to play in a manner that is potentially dangerous or reckless. Safety for all our participants is our number one priority. Any action(s) that is deemed dangerous and/or reckless by the game's official or the Intramural Sport Supervisor will result in either an unsportsmanlike penalty or an ejection depending on the severity of the action. Intramural managers and players should consider this rule their warning not to play in a dangerous or reckless manner.

THE GAME AND FIELD:

1. **Field:** Boards will be placed 20 feet apart in a straight line.
3. **Game Length:** A team that scores 21 points before their opponent or has the best score after one hour of play will be declared the winner. Games may be shortened to due to time constraints or weather at the Sport Supervisor's discretion.

GAMEPLAY:

1. Teams consist of two players standing at opposite boards facing each other.
2. Each team plays with 4 bags. Teams must use the bags provided by the Intramural Department.
3. Opponents at the same board alternate tosses.
4. Round is scored after all 8 bags have been thrown.
5. The last team to score receives "honors" meaning they are the first to throw in the next round.

SCORING:

1. A bag that lands and stays on the board counts as 1 point.
2. A bag that lands or slides completely through the hole counts as 3 points.
3. The score at the end of each round is the difference of the points scored by each team during that round.
4. A team will receive 3 points for any bag pushed through the hole by an opponent's toss.
5. Any bags that touch the ground or are tossed out of turn do not count.
6. If a bag that was settled on the board is knocked off of the board, it does not count.

PENALTIES:

1. Foot fouls: No player throwing a bag may step past the front of the board on their side.

- a. This is considered a foot foul and any points scored will not be counted.
- b. Opponents may call foot fouls and they must be honored.
- c. All disputes will be settled by the Intramural Supervisor. Their ruling is final.

2. Players may not distract or deceive their opponents. They will be given one warning by a supervisor. If a second offense occurs the game will be terminated and the offending team will forfeit regardless of the score.

3. Vandalism Policy:

Deliberate destruction of University property and equipment, public property, or personal property of individuals will not be tolerated. All incidents will be reported to Northeastern University Office of Student Conduct and Conflict Resolution (O.S.C.C.R.) and NUPD.

4. Alcohol and Drug Policy:

If any member of your team is suspected to be under the influence of drugs or alcohol by the supervisor or official on duty, the entire team will be penalized by the assessment of a game forfeit. The team manager must meet with the Intramural Director before the team can be considered for reinstatement. The player(s) involved will also need to meet with the Intramural Director to discuss their individual reinstatement. Reinstatement in these cases is not likely. The matter will also be referred to O.S.C.C.R.

5. The Sports Supervisor will be the final authority on all disputes and matters involving play.